



# JACK WOOD

I'm a hands-on designer and maker with a knack for solving creative challenges and bringing ideas to life. After a successful career in events, building one-of-a-kind projects under pressure, I recently earned a First-Class Product and Industrial Design degree from UAL Central Saint Martins. My drive and perseverance have been tested and proven through diverse creative challenges.

I'm at my best when synthesizing the conceptual and the practical, imagining new possibilities, and figuring out how to make them work in the real world. My first degree in philosophy sharpened my ability to think deeply, uncover root causes, and connect abstract ideas, fuelling my problem-solving. I desire to innovate, find fresh perspectives, and create novel solutions with positive social and sustainable impact.

I value collaboration, love learning new skills, and approach every project with curiosity and a commitment to thoughtful, meaningful design.

## EXPERIENCE

(a selection of)

2022 - 2025	<b>Sprüth Magers</b> » Anne Imhof » Sylvie Fleury » Frieze	Installation Specialist Production Management Art Handling
2022 - 2023	<b>Culture Creative</b> » Dragon Burner Pyrotechnic Effects	Technical Documentation Author Instructional Design Graphic Design
2017 - 2025	<b>Bureau of Silly Ideas</b> » UNBOSI Roadshow » Lambeth Council » The Street Repertoire	Production Manager 3D Design Lead 3D CAD Maker
2018 - 2023	<b>Millington Associates</b> » Harrods Christmas Windows » Burberry Flagship Store » Sky Innovation Project	Senior Carpenter Lead Installer CNC Operator 3D CAD
2017 - 2024	<b>Aswarm</b> » Voice Park: Hull UK City of Culture » Shakespeare Birthplace Trust	Maker 3D Design Production Manager
2021 - 2024	<b>Liminal Space</b> » Night Club Pop-Up » SHIFT	3D Design Maker
2017 - 2018	<b>Ace Crew</b>	Event Crew
2016 - 2017	<b>Zenith Holidays</b>	Ski Season - Chalet Host

## EDUCATION

2021 - 2024	BA (Hons) Product and Industrial Design, UAL (1st)
2013 - 2016	BA (Hons) Philosophy, University of York (2:1)
2006 - 2013	Langley Park School for Boys 3 A-Levels: History (A), Maths (B), Philosophy (C), 1 AS-Level, Physics 10 GCSE's (A-C)

## CONTACT

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Jack worked with the artist / gallery to design, source, fabricate and install major elements of the artwork, executed to the highest safety and conservation standards. On receiving the initial design brief, he provided a comprehensive service from the early development process, working with the client to draw up the detailed design, to the procurement and fabrication stages, right through to the handling, installation and ongoing maintenance of the display. Specialising in metal fabrication, his diligence, attention to detail and dedication to realising the vision of the artist has been invaluable.

**Niall Persaud**  
**Technical Services Manager**  
**Sprüth Magers**

Jack and I have worked on some very tough shows together with tight schedules and demanding budgets. He has always gone above and beyond with his time, commitment and quality of work.

Still, his planning, management and design skills helped speed up production time and streamline build processes to ensure we delivered the finished production on time and to a quality to be proud of.

I would happily have him on any of my international touring teams.

**Asher Heigham**  
**Special Effects Crew Chief**  
**Muse, 50 Cent, Nicki Minaj**

A couple of years ago, I saw a talk by Grayson Perry at the Royal College of Art. It was a great talk; I remember his advice to budding artists the most. 'Be on time. Be nice. Work hard.' When I started working with Jack seven years ago at the Bureau Of Silly Ideas, this is precisely what he did, and this is what he is still doing. In the years following, when someone asked me if they knew someone to do a specific job, Jack was always the person who first came to mind. He is a very skilled maker, intelligent, and an excellent problem solver. I hope I will continue working with Jack in the years to come.

**Dr. Jeroen van Dooren**  
**Artist**  
**Unit Leader at London College of Communication**

## TESTIMONIALS

Jack first worked with us in 2017 and dived straight into one of our most ambitious and complicated projects to date, Voice Park, one of the major commissions for Hull City of Culture. He quickly proved a real asset to the team and showed keen ability for problem-solving and getting stuck into a very challenging scenario.

Jack is one of the those rare people who can really get and enjoy the conceptual side of a project, whilst also having the skills, stamina and left field mind required to see and adapt materials & processes to both fix problems and invent new ways to creatively utilise them to solidify a concept. Coupled with this he's what I call a "do'er", by that I mean he doesn't get lost on paper for too long, he gets stuck in and gets going.

On a number of recent high profile commissions we've had with one of our key clients & collaborators in the design and Sci-art field The Liminal Space, I brought Jack in because I knew I could rely on his skills and temperament with this important client. This for example, included redesigning a temporary installation, the Night Club Project into a robust, ingenious and aesthetically punchy touring version. This Welcome Trust project, which premiered as part of London Design Festival has become so successful the client has now created a whole subsidiary of their company just to manage it, partnering with National clients from NetworkRail, John Lewis Groups, NHS, Veolia and British Airways to name a few.

**Thor McIntyre-Burnie**  
**Artist and Director of Aswarm.**  
**[www.aswarm.com](http://www.aswarm.com)**

When you first joined us, it was clear you possessed a unique combination of humility, professionalism, and an unwavering desire to learn and improve. Your willingness to listen to others and absorb knowledge from experienced individuals was truly remarkable. It is this quality that sets you apart.

Throughout your time with us, you consistently demonstrated your commitment to excellence and your passion for your craft. Your attention to detail, precision in your work, and ability to execute complex projects with finesse have made you one of our most valuable team members.

Moreover, your talent extends beyond traditional carpentry. Your proficiency in creating 3D drawings and generating cut files has been instrumental in streamlining our workflow and ensuring seamless project execution. Your ability to combine your creative flair with technical expertise has truly elevated our capabilities as a team.

I must also highlight your commendable character. You have consistently been a respectful, polite, and considerate team member, always ready to lend a helping hand and contribute to a positive working environment. Your collaborative nature and ability to work effectively within a team have been invaluable, and your positive attitude has greatly influenced those around you.

**Tony Tighe**  
**Production Director**  
**Millington Associates**